

Speed-Independent Fused Multiply-Add Unit of Gigaflops Rating: Methodological Aspects

I.A. Sokolov, Yu.A. Stepchenkov, Yu.V. Rogdestvenski, Yu.G. Diachenko

Department of Russian Academy of Sciences Institute of Informatics Problems,

[\[ISokolov, YStepchenkov, YRogdest, YDiachenko\]@ipiran.ru](mailto:{ISokolov, YStepchenkov, YRogdest, YDiachenko}@ipiran.ru)

EXTENDED ABSTRACT

Keywords – self-timed circuit, supercomputer, multiply-accumulate, adder, pipeline.

This report contains the approaches to designing self-timed (ST) hardware and discusses the requirements for in-system integration of the synchronous and ST units in a framework of supercomputer by an example of development of Speed-Independent Fused Multiply-Add (SIFMA) unit of gigaflops rating conforming to IEEE 754 Standard. SIFMA performs either one double precision operation, or two simultaneous single precision operations with input operands. Its multiplier utilizes a self-timed ternary coding providing better performance. SIFMA was designed under industrial CMOS 65-nm technology. Depending on implementation, it operates with synchronous or asynchronous environment and provides performance no less than 1 Gigaflops at latency up to 6 ns.

In exaflops class supercomputers having up to hundreds of millions of cores, it is practically necessary to strengthen a hardware support of the tools providing a reliability and validity of the calculation results. ST-circuitry suggested for implementing the basic computing units provides a highly efficient solution for this task. For the first time in domestic and foreign practice, an attempt of developing 64/32-bit SIFMA unit as a circuit, whose behavior does not depend on delays of both the cells and wires right to fan-out point, was made. At developing ST adders and ST multipliers, it is reasonable to use not only dual-rail code but also a ternary ST code. From a variety of the algorithms, one should choose the hardware justifiable solutions with a minimal number of the stages requiring an indication of data processing termination. In multibit units, one should use a bitwise indication where it is permissible to decrease a bottleneck number in a pipeline. For maximum performance, it is recommended to implement a hardware multiplier utilizing the Wallace tree for adding partial products as a single stage with two parallel computing units in a counter phase mode, if possible.

Reference to full text: <http://www.mes-conference.ru/infoMES/index.php?page=vpaper&code=D589&ls=en>

Problemi Razrabotki Perspektivnykh Mikro- i Naoelektronnykh sistem (MES), 2014, no 4, pp. 51-56 (in Russian).

REFERENCES

- Semenov Yu. Sait: telekommunikatsionnye tekhnologii. Available at <http://book.itep.ru/10/supercomp.htm> (accessed 15.01.2014) in Russian.
- Stepchenkov Yu.A., D'yachenko Yu.G., Bobkov S.G. Problemy Razrabotki Perspektivnykh Mikro- i Naoelektronnykh sistem (MES), 2008, Moscow, 2008, pp. 441-446 (in Russian).

- D'yachenko Yu.G., Rozhdestvenskii Yu.V., Morozov N.V., Stepchenkov D.Yu. Problemy Razrabotki Perspektivnykh Mikro- i Naoelektronnykh sistem (MES), 2008, Moscow, 2008, pp. 435-440. (in Russian)
- Bink A. and York R. ARM996HS: The First Licensable, Clockless 32-Bit Processor Core, IEEE Micro, 2007, vol. 27, no 2, pp. 58-68.
- Sait Wiki. Available at <http://www.seobuilding.ru/wiki/FMA> (accessed 12.01.2014) in Russian.
- IEEE Computer Society. IEEE Standard for Floating-Point Arithmetic IEEE Std. 754-2008. doi:10.1109/IEEE STD. 2008.4610935.
- Pillai R.V.K., Shah S.Y.A., Al-Khalili A.J., Al-Khalili D. Low Power Floating Point MAFs – A Comparative Study, Sixth International Symposium on Signal Processing and its Applications, 2001, vol. 1, pp. 284-287.
- Seidel P.-M. Multiple Path IEEE Floating-Point Fused Multiply-Add, Proceedings of the 46th IEEE International Midwest Symposium on Circuits and Systems, 2003, pp. 1359-1362.
- Noche J.R., Araneta J.C. An asynchronous IEEE floatingpoint arithmetic unit, Proceedings of Science Diliman, 2007, vol. 19, no 2, pp. 12-22.
- Manohar R., Sheikh B.R. Operand-Optimized Asynchronous Floating-Point Units and Method of Use Therefor, Patent US 20130124592 A1, 16.05.2013.
- Bumagin A., Gondar' A., Kulyas M., Rutkevich A., Steshenko V., Taileb M., Shishkin G. Komponenty i tekhnologii, 2009, no. 9, pp. 109-114 (in Russian).
- Smith S.C. and Jia Di. Designing Asynchronous Circuits using NULL Convention Logic (NCL), Synthesis Lectures on Digital Circuits and Systems, 2009, vol. 4, no 1, pp. 61-73.
- Sokolov I.A., Stepchenkov Yu.A., Bobkov S.G., Zakharov V.N., D'yachenko Yu.G., Rozhdestvenskii Yu.V., Surkov A.V. Informatika i ee primeneniya, 2014, vol. 8, no. 1, pp. 45-70 (in Russian).
- Stepchenkov Yu.A., Petrukhin V.S., D'yachenko Yu.G. M.: Problemy Razrabotki Perspektivnykh Mikro- i Naoelektronnykh sistem (MES), 2005, Moscow, pp. 235-242 (in Russian)
- Galal S. and Horowitz M. Energy-Efficient Floating-Point Unit Design, IEEE Transactions on computers, 2011, vol. 60, no 7, pp. 913-922.
- Troichnaya sistema schisleniya – Vikipediya. Available at http://en.wikipedia.org/wiki/Ternary_numeral_system8F (accessed 15.01.2014) in Russian.
- Avtomatnoe upravlenie asinkhronnymi protsessami v EVM i diskretnykh sistemakh / pod red. V.I. Varshavskogo. M.: Nauka, 1986. 400 s. (in Russian)
- Stepchenkov Yu.A., Rozhdestvenskii Yu.V., D'yachenko Yu.G., Morozov N.V., Stepchenkov D.Yu., Surkov A.V. Problemy Razrabotki Perspektivnykh Mikro- i Naoelektronnykh sistem (MES), 2014, no 4. pp. 57-60 (in Russian).

